

# Agile Teaming Essentials

Part of the IJI Agile Essentials Practice Pack



Agile Essentials practices provide a starter kit that describes key common aspects of team-based development. Each practice contains cards that provide succinct advice on how to successfully adopt and apply the practice.

### **Practice Overview**

A self-organizing team maximizes its performance by using a highly-collaborative teaming approach.

# Activities – the things we do

- **Team Kick-Start:** The team works together to clarify its mission, agree a strategy for achieving it, and decide how they will work together as a team.
- **Collaborate, Communicate, Coordinate:** The team applies and evolves a way of working that maximizes performance, communication and collaboration, and works to secure the facilities they need.
- **Share Know-how:** The team uses techniques, such as pair-working and knowledge-sharing, to propagate skills across the team, and to hand over work to others when the need for this arises.

#### Work Products – the concrete things that we work with

- **Team Membership:** Shows who is on the team and how much of their time is committed to the team.
- Team Way of Working: How the team will work together to achieve their mission.

# Patterns - supporting practice guidance

- **Self-Organizing Team:** The team is acknowledged as the local experts who are best-placed to decide how to best go about achieving their mission and to improve their approach over time.
- **Collaboration Space:** High-performing teams need to be able to collaborate without any delays or barriers, such as a lack of places to meet and work together.
- Sustainable Pace: The way of working must be sustainable over time.
- **Agile Facilitator:** Someone who helps the team apply agile values, principles and practices well to their own work context and team challenges.

#### Resources - referenced external sources of information and content

- This practice description uses the OMG Essence standard, with key concepts like Activities, Work Products, Alphas and Patterns being defined by this standard (<u>http://www.omg.org/spec/Essence/</u>).
- The idea of self-organization dates back to at least 1790 and Immanuel Kant's Critique of Judgment (according to <u>http://en.wikipedia.org/wiki/Self-organization#Principles\_of\_self-organization</u>). Scrum includes the concept of a *Self-Organizing Team* (see for example <u>http://www.scrumguides.org/</u>).
- The Scrum equivalent of an *Agile Facilitator* is the *Scrum Master* (see for example <u>http://www.scrumguides.org/scrum-guide.html#team-sm</u>).
- Guidance on *Agile Facilitation* can be found in Agile Coaching by Rachel Davies (2009) and Liz Sedley, and in Coaching Agile Teams by Lyssa Adkins (Addison-Wesley 2010).

#### Creating winning teams.

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